



# THE BLADE'S BLESSING

## THE FAE



Wild fae and spirits from the Unseen Realms, they have traveled with the Erlking all the way from Avalon. Some have come with the aim of keeping the humans scattered and defenseless under weak kings, some have come to observe balance, and some just have a bone to pick. Not all are wicked, but all of them definitely believe they've been slighted by the Humans or owe loyalty to the Erlking.

### **Carmen/Carmine**

A redcap. They crave violence and chaos and often try to start petty fights just for thrills. They don't necessarily have higher morals and just crave the adrenaline of combat. From war to bar brawls, they're here for it especially if they're the one to make it happen.

### **Dubhán (DOO-hahn)**

Beautiful and terrible, Dubhán is an embodiment of night and shadow. Cold as the darkness between the stars, unforgiving, and with an utter resentment for humanity as a whole; Dubhán has a great disdain for Morgana. They have a strong affinity for Eoghan.

### **Eoghan (Ewen)**

A fae of woodlands and wild things, and lover of the natural world. Eoghan doesn't hate the humans so much as they really, really, REALLY just want to have a stern chat with them about cutting down forests and being nicer to animals. They think you can solve any problem with proper mediation...even if you're talking to trees. Or Squirrels. But not ponies - they can't be trusted. Really thinks Dubhán could be just swell if they were a little nicer.

### **The Flock - The Threefold Raven**

#### **Babh the Battle Crow**

They are an ancient spirit of war and fear, with a penchant for prophecy. Thought to be the origin of the banshee.

#### **Macha the Raven**

Proud and ancient, they are full of vengeance and wrath when slighted and delight in dethroning unworthy kings.

#### **Anu the Maiden**

Regal and fair, Anu is the odd one out of The Morrigan. They are a spirit of life and restoration.

### **Herne the Hunter**

A representative of the Wild Hunt and one of its chief members, Herne is wild and delights in the thrill of pursuit. Once a human hunter, their penchant for destruction caused them to be cursed to hunt forever. They wreak havoc on man, beast, and nature alike. Deeply disliked by Eoghan (and Dubhan by extension).

### **Puck**

A Hobgoblin of great renown throughout the realm of Annwn and the mortal lands, Puck has very very few bad feelings for the mortals. They do, however, have a penchant for trickery and chaos that cannot be contained. Human affairs are a game to dear old Robin, and they never miss out on a game.

\* Please Note: The Fae will have the heaviest costume and make-up requirements of the year. Please take this into consideration when auditioning.