

HOME BREW CHARACTERS

- Some things to keep in mind (and I can't wait to see what you create!):
 - Fae are going to be limited. If you create a fae character and they are not selected it does not mean we didn't love them!
 - Don't be afraid to pitch a character if you see a similar one already on the roster. Swing for the stalls.
 - Things to think about:
 - What side is your character on?
 - What faction is your character part of?
 - Is your character Fighting/Acting/Both?
 - Please note: This does not guarantee you will get a fight as this is the purview of the Fight/Safety team.
 - Think of three keywords that drive your character
 - Why is your character here/what do they want to achieve?
 - No character is an island and lone wolves aren't as fun in the confines of our show! How does your character fit in with their faction?

NOTES TO AUDITIONERS

1. We're so happy to see you all!
2. There are no limits here. Almost every single character is written to be entirely gender neutral. If a character speaks to you, then we WANT you to audition. This is YOUR show.
3. Characters listed as 'acting' only may not necessarily remain that way. If it's a character you really want and you also want to be a fighter, things can change.
4. Characters listed with 'fighting' may not necessarily remain that way. If you really want that character, then GO for it. You never know what will happen in training.
5. Nobody watching you audition is waiting to see you fail. Nobody watching you audition is waiting for you to mess up. We WANT the best person for the character so everyone watching you audition WANTS you to do well. We're your cheerleaders, not your judges.
6. WE ARE SO HAPPY TO SEE YOU ALL!

WHITE SIDE - Peasants/Villagers

People who chose to follow Arthur on his journey to meet Nimue and gain the sword. They either believe in his cause whole-heartedly, are seeking adventure, or just plain aren't sure how they wound up here but they're on board for the ride anyway!

Louise/Louis the Hammer

- A peasant of Camelot with remarkable strength of arm and a golden heart to match. Though from simple origins, they are a Champion of the People and follow Arthur's fledgeling court out of a sincere hope he will bring the common people a better life.
 - Fighting Character
 - Key Words: Bold, Loud, Kind

Simon/Simone the Shield

- The sibling of Louise/Louis. They followed their sibling with a shared sense of duty and hope...and to keep them from burning anything down. They are in tandem with their sibling in heart and head, though are often the cooler-headed of the two.
 - Fighting Character
 - Key Words: Serious, Brave, Calm

General Bell

- An older individual who may or may not have actually ever been military. They are very loud and braggadocious, often telling long (and exaggerated) tales of their exploits. This character would potentially be our white side rouser.
 - Acting Character
 - Key Words: Comedic, Bombastic, Shameless

Aaron/Erin the Believer

- A supposed 'quack' scholar who carries around piles of (admittedly incorrect and made up) research about Avalon and the fae. Naturally, when they found out a retinue was going to *the* Avalon they had to offer their expertise...no matter how bad it might actually be. They are delightfully unaware of how misinformed they are..
 - Acting Character
 - Key Words: Curious, Bright, Excited

Dario/Daria the Bard

- A storyteller/musician/bard from abroad. They have followed along on the quest to retrieve Excalibur to get first rights on the new tale. They may or may not fight anyone else they suspect of being a bard who will steal their thunder.
 - Fighting or Acting Character
 - Key Words: Roguish, Suave, Silver-Tongued

Grog the Quartermaster (Any Gender)

- Where there's an army, there are hungry mouths. Grog knows a thing or two about feeding/arming an adventure. They do tend to worry too much though. Do you have the

right coat for this adventure? Dear, that armor looks so old. I have a much better sword for you...

- Fighting or Acting Character
- Key Words: Fussy, Forthright, Caring

Ari the Brave (Any Gender)

- A bright-eyed young squire of Arthur's retinue. They grew up on stories of adventure and valour and they want nothing more than to prove themselves and become a knight despite their low birth. They are naive and headstrong with a compass that sometimes points a little TOO true north.
 - Fighting or Acting Character
 - Key Words: Proud, Reckless, Righteous

BLACK SIDE - The Fae (The Erlking's Retainers)

Wild fae and spirits from the Unseen Realms, they have traveled with the Erlking all the way from Avalon. Some have come with the aim of keeping the humans scattered and defenseless under weak kings, some have come to observe balance, and some just have a bone to pick. Not all are wicked, but all of them definitely believe they've been slighted by the Humans or owe loyalty to the Erlking.

Carmen/Carmine

- A redcap. They crave violence and chaos and often try to start petty fights just for thrills. They don't necessarily have higher morals and just crave the adrenaline of combat. From war to bar brawls, they're here for it especially if they're the one to make it happen.
 - Fighting/Acting Character
 - Key Words: Chaotic, Scruffy, Manipulative

Dubhán (DOO-hahn) (Any Gender)

- Beautiful and terrible, Dubhán is an embodiment of night and shadow. Cold as the darkness between the stars, unforgiving, and with an utter resentment for humanity as a whole; Dubhán has a great disdain for Morgana and is more an ally of the Erlking out of convenience than any real loyalty. They have a strong affinity for Eoghan.
 - Fighting/Acting Character
 - Key Words: Elegant, Cruel, Otherworldly

Eoghan (Ewen) (Any Gender)

- A fae of woodlands and wild things, and lover of the natural world. Eoghan doesn't hate the humans so much as they really, really, REALLY just want to have a stern chat with them about cutting down forests and being nicer to animals. They think you can solve any problem with proper mediation...even if you're talking to trees. Or Squirrels. But not ponies - they can't be trusted. Really thinks Dubhán could be just swell if they were a little nicer.
 - Fighting/Acting Character
 - Key Words: Optimistic, Earthy, Wild

The Flock (Any Gender)

- The Threefold Raven
- **Babh the Battle Crow** - They are an ancient spirit of war and fear, with a penchant for prophecy. Thought to be the origin of the banshee.
- **Macha the Raven** - Proud and ancient, they are full of vengeance and wrath when slighted and delight in dethroning unworthy kings.
- **Anu the Maiden** - Regal and fair, Anu is the odd one out of The Morrigan. They are a spirit of life and growing things.

ARTHUR'S RETINUE

Lancelot

Have you heard of Lancelot? I heard he once slew a dragon and saved a whole village. I heard he rescued a baby from being stolen by a water faerie. There are a lot of stories about Lancelot and he's honestly a little bit embarrassed about them. He's a strong knight and an accomplished fighter, but his reputation has gotten a bit away from him and he doesn't always know what to do about it. Noble and courtly, Lancelot is kind of embarrassed of his own fame and frequently tries to deflect to Arthur and Guinevere.

- Fighting/Acting Character
- Key Words: Strong, Noble, Humble
- NOTES: We ALWAYS have these bold and braggart Lancelots, so I want to play with the idea of a celebrity who really doesn't know what to do with his own adoration and needs to grow into his reputation.

Gawain

One of Arthur's closest friends and confidantes, they can be a bit of a lothario and a flirt. Known for their chivalry, their speciality is rescuing damsels in distress...whether or not the damsel actually needs saving. Underneath it all, Gawain is a champion of the poor and unfortunate and legitimately wants to do good in the world...sure helps if he can have a good time on the way though.

- Fighting/Acting Character
- Key Words: Flirtatious, Outgoing, Oblivious
- NOTES: (definitely going pre-Vulgate cycle here). It's debated how many children Gawain actually has, so that might be a fun running joke if we get a more mature/older actor in there. I want them comically "dashing knight" and it would be hysterical if they keep trying to rescue people who don't need it.

Percival

After the death of his father, Percival was taken away into the woods by their mother to be raised away from the dark influences of the world. They met Arthur when the future king traveled through their woods and swore fealty. Still a little wild and learning about life outside the woods.

- Acting Character
- Key Words: Wild, Feral, Childlike

Erec

A supporter of the lower classes and a lover of freedom. In their youth their mother cast an enchantment on them which makes them immune to magic, allowing them to see through deception and resist the machinations of the Fae. They once rescued Enide from an arranged marriage and became their sworn protector.

- Acting Character
- Key Words: Moral, Kindhearted, Shy

Palamedes

Palamedes is locked in a running rivalry with Tristan. They had been in love with Isolde, but feel they lost out to Tristan who 'didn't really do anything but get really sick'. They tried to fight Tristan for Isolde and lost (Isolde was not impressed), but were spared. As punishment, they are forbidden from wielding a weapon for an entire year. They followed Arthur's retinue out of loyalty to the young king...but also to maybe impress Isolde and outdo Tristan.

- Acting/Fighting Character
- Key Words: Brash, Stubborn, Coarse
- NOTES: I think it's important to show white side characters who aren't all perfect. I like the idea of a character like Palamedes who has toxic traits but has to fight through them. I also think the 'no weapons for one year' part of the legend is funny for on-board banter and we could have a strong unarmed fighter in there.
 - Ideal Weapon: Unarmed

Tristan

A dear friend of Lancelot and a peer, Tristan is more of a lover than a fighter. A musician and patron of the arts as well as a strong and capable knight, they long for a more ideal world for themselves, their friends, and for their beloved Isolde. If Arthur can give them that world, they would follow him to the ends of the earth.

- Acting/Fighting Character
- Key Words: Artistic, Dedicated, Idealistic
- NOTES: I want to flip Tristan and Isolde on its head. I like the idea of a knight who can still fight, but embodies ideals of compassionate chivalry.

Isolde

The beloved of Tristan, Isolde has traveled the lands by their side and is far more capable than most people would initially give them credit for. Noble born and well-spoken, Isolde is proud and unbowed. They are generally unimpressed by posturing and people trying to sideline them. They rescued Tristan after a terrible fight when everyone thought him dead and healed him. Isolde is Beauty and a Beast all in one package.

- Acting/Fighting Character
- Key Words: Courageous, Authoritative, Proud

Enide

A soft, sweet, and utterly innocent soul. Enide is noble-born and lived their whole life protected by their family. Erec saved them from an arranged marriage and now Enide follows Erec. Totally in puppy love with them and has no idea how to say it.

- Acting Character
- Key Words: Pleasant, Demure, Pure
- NOTES: I really want Erec and Enide to be the definition of the 'JUST KISS' trope...something innocent and sweet and kind of funny.

Pellinore

Fanatically obsessed with the 'curse' of their bloodline, Pellinore forever hunts after the Questing Beast. They claim they cannot rest until the beast is destroyed and that no other man or woman can possibly bring down the Questing Beast but them because It Is Written. Pellinore does not believe in ghosts, magic, tooth fairies, or devils...but by all the GODS do they believe in the Questing Beast.

- Acting Character
- Key Words: Quixotic, Impulsive, Loud
- NOTES: I just think the idea of a staunchly skeptical/atheist character believing in THIS ONE SPECIFIC THING and acting like a total lunatic absolutely hilarious.