

The Story

Summary

Obsessed with capturing the infamous Robin Hood, the Sheriff of Nottingham is determined to outsmart the tricky rogue and prove he is the better man once and for all. Try as he may, the Sheriff cannot seem to stop the Prince of Thieves and his loyal band of Merry Men.

Opening Gate

The Merry Men welcome guests to Hoggetowne and proclaim the return of their dear friend, Robin Hood. After introducing him, Robin Hood appears, thanking everyone for gathering. Robin and his merry band's stay is cut short when they are alerted of the Sheriff's approach and get out of the area to avoid being seen. The Sheriff of Nottingham appears with his men wanting to confront him and bring him to justice, proving himself to be the hero. He figures out a trap that Robin is sure to fall into when Marian comes by calling out for Robin. The Sheriff and his men capture Marian and declare the need for a song for such a joyous occasion. The consummate bard, Alan A'Dale hops in with his group and starts up the opening song.

The Scenes

Scene 1 & 3: Hostage Crisis

The Sheriff holds Marian hostage to lure Robin Hood into a fight. Robin Hood defeats the Sheriff of Nottingham's guards and captures the Sheriff, to offer a trade of the Sheriff for Marian. The Sheriff declares battle chess instead. After the White Side wins battle chess, the trade is agreed upon but the Sheriff threatens Marian triggering the final fight between Robin and the Sheriff.

Scene 2: Sheriff Flashback

The Sheriff claims to have lured Robin Hood into a trap (guards with crossbows all over, and some of the Merry Men locked in the cage) and gloats in a 'flashback' starring a 'more dashing' Sheriff and a 'weak girly' Robin Hood (played by a female). Throughout the scene, Robin and the Sheriff argue about the series of events until the Sheriff gets so caught up in his story that he doesn't realize the Merry Men are free. A melee breaks out causing the White Side to win and the Sheriff to flee.